

**Commonwealth of Virginia
Department of Charitable Gaming
Electronic Filing Program
Notarization for On-Line Authority**

Organization Name: _____

DCG #: _____ **Telephone Number:** _____

President Name: _____

President Signature: _____

Date: _____

Pursuant to § 18.2 340.30 of the Code of Virginia, I, _____, acting in my capacity as President of _____, do hereby authorize the following two people:

PRIMARY REPRESENTATIVE

Name: _____

Relationship: _____

Phone: _____

E-Mail Address: _____

SECONDARY REPRESENTATIVE

Name: _____

Relationship: _____

Phone: _____

E-Mail Address: _____

the authority to submit filings via the Department of Charitable Gaming on-line electronic submissions.

ACKNOWLEDGEMENT

The President and designated representatives must acknowledge their signature below before a Notary Public.
The Notary Public must administer an oath and complete the acknowledgement portion.

I do hereby swear or affirm that the representatives designated above and undersigned are hereby authorized to complete organizational filings via the Department of Charitable Gaming electronic filing program. These submissions include the on-line transactions relating to the payment of fees.

President's Signature

Date

Print Name: _____

We do hereby swear or affirm that we will maintain our designated usernames and passcodes in the strictest confidence. We acknowledge that these logins and passcodes are unique to the designated representative.

Designated Primary Representative's Signature

Date

Print Name: _____

Title: _____

NOTARY: _____ **COMMONWEALTH OF VIRGINIA,** _____ **City/County of** _____

Acknowledged before me this _____ day of _____ in the year _____.

My commission expires: _____ **Notary Public:** _____

Designated Secondary Representative's Signature

Date

Print Name: _____

Title: _____

NOTARY: _____ **COMMONWEALTH OF VIRGINIA,** _____ **City/County of** _____

Acknowledged before me this _____ day of _____ in the year _____.

My commission expires: _____ **Notary Public:** _____